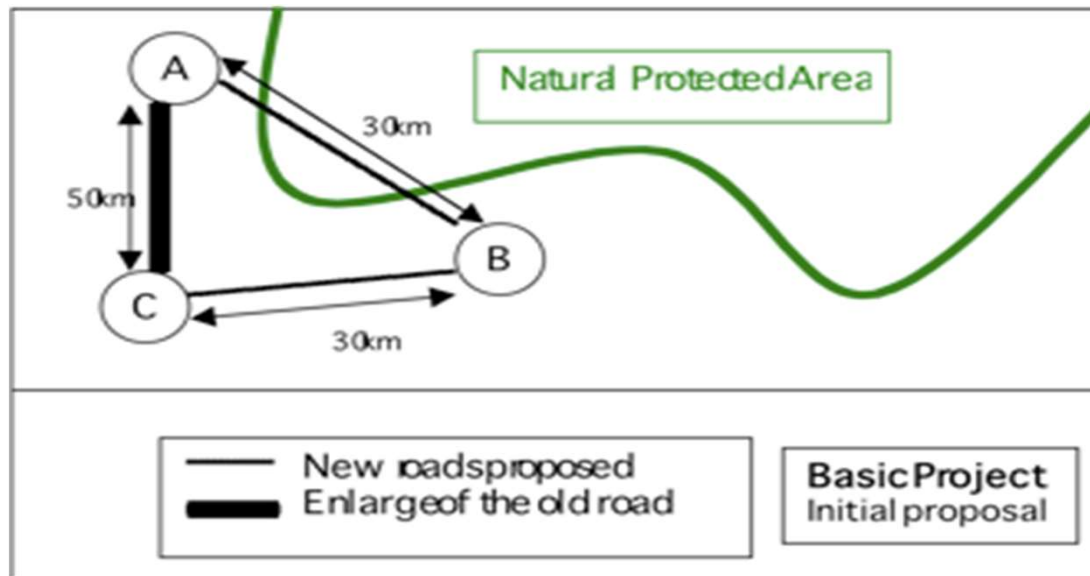


ALTERNATIVES GAME



ALTERNATIVES GAME

1. Action

The regional government of Region X intends to develop a major highway that will connect cities A, B and C, arguing that the highway is indispensable a) to improve mobility and accessibility to those areas, b) to implement the regional road plan, c) to ensure the connectivity of those cities to the European transports network.

Question: what are alternatives to what is proposed? And what is the most sustainable solution for the problem?

2. Local characteristics

Settlements: 3 major urban settlements involving nearly 500.000 inhabitants (A: 175.000 inhab, B: 50.000 inhab and C: 250.000 inhab); Settlement A is a higher order urban settlement while C has a larger suburban area. B still presents rural characteristics.

Cultural and natural assets: Major metropolitan area where there are still indices of rural occupation and a large protected area under Natura 2000 which will be crossed by the highway, where certain protected species have been identified, as well as cultural archaeological heritage, protected vegetation and fauna, traditional landscape

Major economic activities: tertiary activities (commerce and services), forest, some agriculture based activities, great tourism potential associated to natural landscape.

Current traffic: currently between A and C, average 50.000 vh/day.

Look at the problem from SEA perspectives

- What should be the strategic focus SEA? What is that you need to think about?
- What strategic options can be considered?